



# PULP!





## STRATEGIC AIRSHIP COMBAT

PUBLISHER:	NECTAR GAMES	TARGET RATING:	TEEN
DEVELOPER:	NECTAR GAMES	# OF PLAYERS:	1
GENRE:	RTS	PLATFORM:	MAC/PC

**O**verview: PULP! is a highly customizable, single player science fantasy 3D skyship combat game. Battle enemies in top down ship-to-ship combat, arm frigates with everything from cannons to rayguns, and think strategically to vanquish your foes. All this while following a story based on our heroine Riva; a confident and brutally honest military commander. Deemed too troublesome to have in the public eye, she becomes her nation's only hope in a conflict no one expected them to win.

**P**resentation: PULP! leans on early 1900s fantasy pulp fiction like Edgar Rice Burroughs *a Princess of Mars* and H.P. Lovecraft's novels with a strong aesthetic influence from Steampunk and Flash Gordon style weaponry exemplified by Dr. Grodbort's Infallible Aether Oscillators. PULP!'s color scheme is vibrant and warm, using strong reds and oranges.

### Unique Features:

-  Strong single player storyline with equal presentation of gender, color, and lgbtq.
-  Fun & accessible gameplay that lets players have fun within the game without micromanagement or a steep learning curve that is so familiar with most games in the genre.
-  Deep Gameplay that allows advanced players to **customize** and balance their ships
-  Balanced combat that allows all sizes and types to be competitive in the field throughout the game

**L**evels: Players will be able to complete 24 separate missions to explore the PULP! Universe. Each level is designed to be played by both new and experienced gamers. Using our objective system, each level has a primary, secondary, and tertiary goal that scale in difficulty but award more currency to upgrade your ships. Players only have to complete primary objectives (that are easier to complete) in order to move on through the campaign but completing other objectives provides extra challenge and depth.



Primary Objective:  
Navigate through the minefield 500

Secondary Objective:  
Destroy Mine Layer installation 1000

Tertiary Objective: Rescue the colonist ship before it is destroyed 2000

**Gameplay:** Players will choose a map to do battle on and an airship for a set of default and custom ships. Using superior tactics to efficiently maneuver throughout the world while raking enemy ships with volleys of iron and ray beams players destroy their opponents. customize your weaponry to maximum efficiency against different opponent riggings which have different strengths and weaknesses.

**Characters:** Play as the crew of the Cocksure, following the adventure of Riva, Bubbles, Cheeks, and Savant as they fight and steal their way to save prince Toole. Players encounter an assortment of unique enemy captains and their nefarious ruler Prime Minister Hatchet.

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